

Tanana Valley/Bush District Eielson AFB Recreation Area Spring Camporee 2017



Courier du Bois "Runners of the Forest"

Leader's Guide

May 12 -14, 2017

Eielson AFB Alaska

The Camporee theme is "Courier du Bois or Runners of the Forest" and is to remember the era early Pioneers in America's West. Events are a mixture of Scout-skill tests, teamwork challenges and physical contests. Emphasis is on fun, teamwork and sportsmanship. **(SAFETY AFLOAT Certified/requirement)**

Camporees are a chance to join in one of the oldest traditions in Boy Scout history – Coming together as a District for scouting competition. District gatherings provide an opportunity to match skills against others within our district. There will be fun, friendship, and fellowship. This guide is intended to help your unit prepare for the fun and excitement of this year's Spring Camporee.

The Scout oath and law will govern the behavior of all participants during this weekend. The principles of Leave No Trace should be practiced at all times. All events will be based on basic Scouting skills and concepts as taught and used in the Scout to First Class rank advancement section of the handbook. They will also include fun challenge events that will require effective communication, leadership, and teamwork to successfully complete. Score cards will be given to each patrol. As events are completed by either the patrol or individual, scores will be recorded by the "judge", and these scores will be used to determine overall standings at the end of the competition.

Essential Items for Each Patrol:

- Patrol Score Card*
- Scout Book
- Patrol first aid kit
- Energy snacks for AM and PM
- Water bottle for each patrol member
- Individual Score Card*
- Shovel and/or Pulaski
- Camp "kitchen" for pot-luck prep\
- Personal Flotation Devices (Life Jackets) (bring your own)

*** Item provided by the Camporee Staff prior to competition**

With the camporee being held at Eielson AFB, an Air Force Recreation area, we must take extra care to ensure the area is left "better than we found it". The Air Force has given us permission to have as many campfires as needed, **use all downed wood from the area**, so long as the Leave No Trace principals are adhered to. That means clearing the fire area down to mineral soil, and replacing the surface layer when done AND/OR supporting the fire above ground in a metal kettle. Even with that, it may be wise to estimate the amount of wood you plan on using and bring it along. **NO PALLETTS.**

Courier du Bois Camporee Schedule

The proposed schedule below will be supplemented by the final one given out at the cracker-barrel on Friday night. It is vital that all Scoutmasters and SPL attend the cracker-barrel. Score cards, any last minute changes, Patrol assignments, etc. will be made/given out at that time. SPL's will be able to pass this information along to the patrol.

Meals will be on your own except for Saturday dinner prior to the closing camp fire. Saturday night will be **Potluck**. Each patrol will be asked to bring an entrée, a bread, and a desert that will be set out to share. Meals should be something that all patrol members can help in preparing, and that are cooked at camp. It can be Dutch oven, over the campfire, on a portable stove or barbeque, each Patrol can decide. Awards will be given for best tasting dishes!

Friday: May 12, 2017

- 5:00 PM – Begin Registration & Check In
- 8:00 to 10:00 – Organized Games
- 9:00 to 10:00 – Scoutmaster/SPL Meeting and Cracker-barrel

Saturday: May 13, 2017

- 7:00 to 8:00 Breakfast (on your own) **Pack your own lunch and bring with you for the day**
- 8:00 to 8:20 – Flag Ceremony / Opening Prayer
- 8:30 to 12:00 Events
 - 8:30 to 9:30 #1
 - 9:45 to 10:45 #2
 - 11:00 to 12:00 #3
 - **Lunch will be carried by the scouts along their route**
- 1:00 to 4:30 Events
 - 1:00 to 2:00 #4
 - 2:15 to 3:15 #5
 - 3:30 to 4:30 #6
- 4:30 to 6:15 – Free Time / Prep for Pot Luck / Vendor Demonstration
- 6:15 to 6:30 – Flag Lowering / Closing Prayer
- 6:30 to 7:30 Dinner
 - Pot luck – each patrol to bring an entrée, a bread, and dessert. Must be prepared/cooked in camp.
- 7:30 to 9:30 Campfire
 - Skits
 - Awards
- 9:30 to 10:00 “Leave No Trace” Early Check-out

Sunday: May 14, 2017 (Mother's Day)

8:30 AM to 10:00 AM – “Leave No Trace” Check-out.

Individual Competition (For those who **choose/dare** to participate.)

In addition to the patrol events, an individual competition will be held. It will run concurrently with all other events, and be completed as Scouts have time throughout the day. It may remain open after the patrol events have finished, and does not need to be completed all at once. To qualify, one must complete ALL the activities and return his individual score card to designated Camporee Staff. Awards will be presented for each age group: 12 – 13, 14 – 15, and 16+.

Activities:

Log Chop

Courier du Bois “Spitting Contest “

Native Alaskan High Kick

Kayak/Canoe Obstacle course on Water

Rope Toss/Log Lift

Eye Splice

As each scout completes the activities his score will be entered on his score card by the staff present at the event.

Patrol Events

Event #1: Knots

This event will test your knowledge of knots. At a minimum scouts must know how to tie: square knot, clove hitch, sheet bend, bowline, timber hitch, taut-line hitch, and two half-hitches.

Event #2: Fire Building/Starting/Primitive Shelter Building

Test of fire/shelter building skills

Event #3: Lashings

Test your ability to lash objects together. Just a hint, all materials in the canoe will need to be tied down, turning the canoe upside down on land. Anything that falls out, will be counted against the total score for this event.

Event #4: First Aid

Practical demonstration of basic first aid skills.

Event #5: Wall Tent/Camp Set Up

How fast can your patrol set up camp? Have you ever set up a wall tent?

Event #6: Axe/Knife Throwing

Fun event to with safety as a priority. Will be a test of skill

Event #7: Wildlife Identification:

Identify the creatures that live in this area, pointing out tracks, nests, dens etc.

Campfire Event: Scout “Courier du Bois/Runners of the Forest” Theater

Every Troop is encouraged to have a skit at the campfire on Saturday night. Most importantly...EVERY skit must have a “Courier du Bois” theme! It’s time to get creative with a new skit or by reworking some of those old skits that we see every Camporee. Costumes are encouraged. An award will be given for the best and most original skit with the Camp-0-Ree theme. All Skits must be approved by the Campfire Chair before Saturday Dinner.

Possible ideas for Spring Camp-0-Ree Campfire Skits

Feel free to use one of these or make up your own “Courier du Bois” themed skit!

Helpful Hints for Skits:

You can have a person narrate the entire Scenario and the Narrator must be heard so the Audience can hear what is happening and to hear any Punch Lines from the skit members...

You can have a person taking pictures (pretending/acting) to help the scene be more Believable. In fact, you can have as many props/costumes/people as you want to set the scene to make the Skit REAL

1. You are in the rapids of river and find yourself approaching a large boulder.
2. You and your patrol are eating dinner and are stalked by a Bear.
3. You and your patrol are about to land a fish and a Bear appears.

You Get the Idea

Please note: **ALL** skits will need to be approved by a Staff member prior to being performed.

Awards:

- **Individual Champions** – Awards for 1st, 2nd, and 3rd place by age will be awarded for overall individual winners.
- **“Courier du bois: Patrol Champion** – Top patrol based on combined events points.

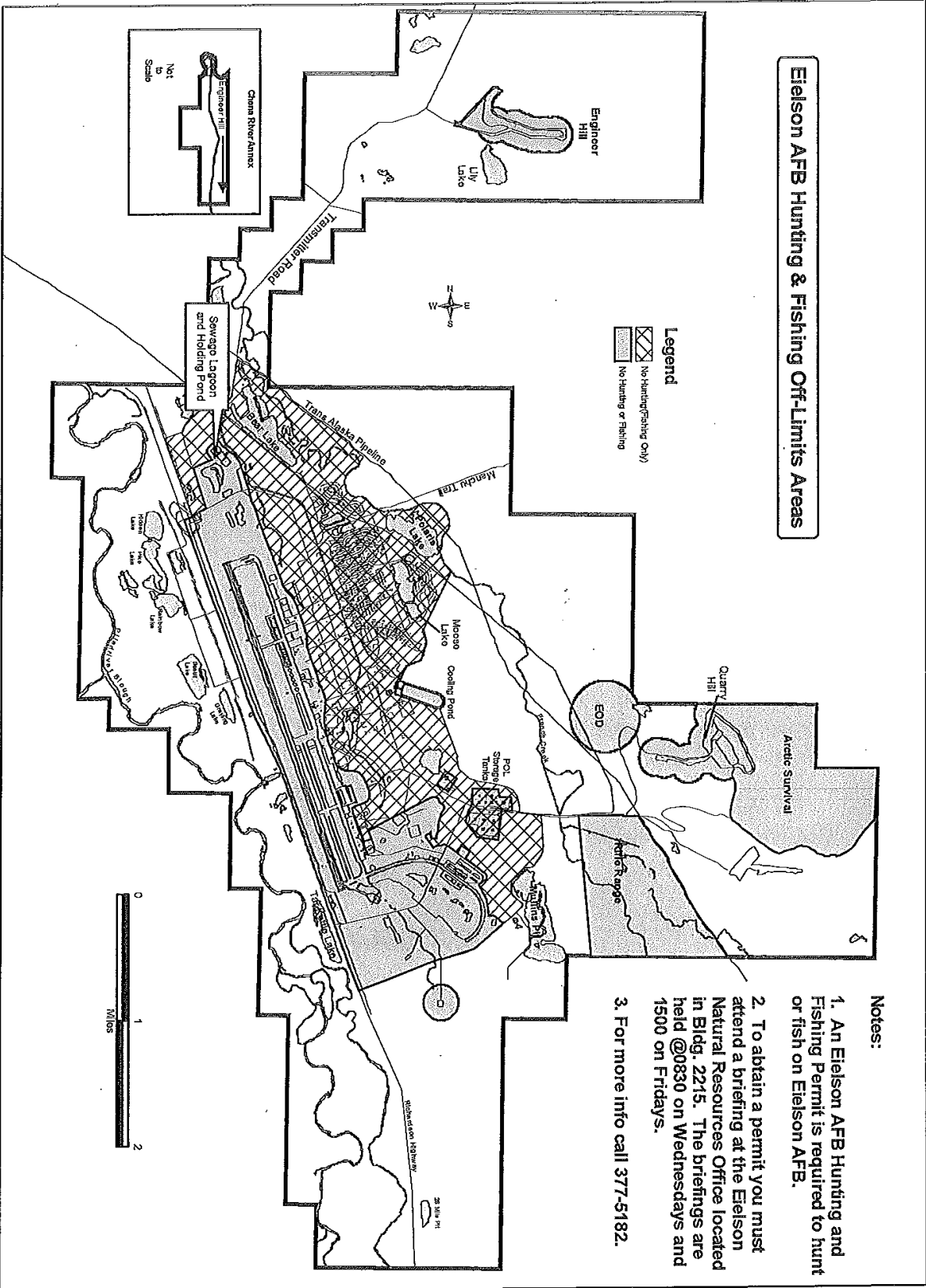
Tanana Valley Bush District Spring Camporee

May 12 -14, 2017

Eielson AFB, Alaska Recreation Area

(see map on next page)

Eielson AFB Hunting & Fishing Off-Limits Areas



Tanana Valley/Bush District Spring Camporee Registration Form

Troop Number and Town: _____

Scoutmaster: _____

Senior Patrol Leader: _____

Patrol Rosters:

Patrol Name	Patrol Name	Patrol Name
Patrol Leader	Patrol Leader	Patrol Leader
1	1	1
Patrol Members	Patrol Members	Patrol Members
2	2	2
3	3	3
4	4	4
5	5	5
6	6	6
7	7	7
8	8	8
9	9	9

Adult Participants:

1	4	7
2	5	8
3	6	9

Registration Fees: submit this form to BSA office

Total Youth Participation _____ X \$20.00 = _____

Total Adult Participation _____ X \$20.00 = _____

Total Fees Due: _____

Early Bird Registration Fees are due to the Scout office by Thursday, MARCH 30.

Registrations received after the 3/30/17 will be **\$25.00**.

All events will be scored by the judges with half the score possible being the '**Event Score**' from the speed or skill with which the event was completed, and half the score being the '**Patrol Score**' for HOW you completed the task as a team. Remember the Patrol method, leadership, teamwork, communication, and problem solving. These will make up half your score.

Knots:

This event will test your knowledge of knots as well as speed and skill at using them. Your patrol should be prepared to demonstrate; square knot, clove hitch, sheet bend, bowline, timber hitch, taut-line, and double half hitch. Bonus point available for other useful knots you can demonstrate, such as butterfly, figure eight, water knot, etc.

Fire Building/Shelter Building

A test of fire building skills and building a primitive shelter.

Lashing:

This event will test your lashing skills, your patrol should be able to demonstrate the following lashings; square, diagonal, shear and figure eight. You should be confident enough in your lashings that you would trust them to support the weight of the materials in your canoe. Bonus points for any useful camp gadgets you make with lashings.

First Aid/Emergency Signals

This will be a test of your basic first aid skills. Your patrol should be able to demonstrate makeshift splints, stretchers and bandages, as well as how to move injured people and treatment for cuts, sprains, broken bones, hypothermia, hyperthermia, poisoning and shock. Bonus points for any natural plant remedies you can find around camp.

Wall Tent/Camp Set-Up

This will be a test of how quickly and efficiently you are able to set up a campsite. Your patrol should be able to erect a canvas wall tent so that it is secure and sturdy. Bonus points for any types of primitive survival shelters you can demonstrate.

Wildlife Identification:

This event will test your knowledge of the various wild creatures that inhabit the interior of Alaska. Looking at clues that are presented to your patrol you will identify the type of Wildlife that has been in the area. Review the Birds, Mammals of the interior.

Knife/Ax throwing.

This will be a target throwing event focused on fun and safety. Your patrol should be familiar with basic knife and ax safety and handling. Points given for sticks in the targets. Bonus points for most improved scouts.

Finally and most important: **HAVE FUN!**

PATROL SCORE CARD

EVENT	Event Score /50	Patrol Score /50	Bonus Points up to 25	Total /100
	Knots			
	Wild life I.D.			
	Fire Building			
	Lashing			
	First Aid			
	Camp Setup			
	Ax/Knife Throwing			
Total Patrol Score:				

