



# *100 YEARS OF SCOUTING GEOCACHE CHALLENGE INFORMATION SHEET*

## **WHAT IS GEOCACHING?**

Geocaching is a high-tech treasure hunting game played by seekers equipped with a GPS receiver. Basically, one has to find hidden containers, called geocaches, and share your experiences. Everyone can enjoy the fun of geocaching! To learn more about geocaching visit <http://www.geocaching.org>.

## **HOW CAN I GET INVOLVED IN GEOCACHING?**

This 16 geocache course (also called a multicache) has been set up exclusively for Scouts within the Midnight Sun Council. This activity is a den, patrol, squad, and Crew activity. It is suggested that Crews split up into groups of six or less in order to complete this event. To get started, motivate your den, patrol, squad, or Crew to go on an awesome adventure. Next, find someone within your Pack, Troop, Team, or Crew that owns a GPS device. Then Get Started!

## **HOW TO PLAY THE GAME!**

Using a GPS receiver, plug in the coordinates to a cache and proceed to find it, Coordinates are in standard Latitude/Longitude format. Once found, complete the age appropriate game/activity. Each cache has a game/activity for: Tiger Cubs, Cub Scouts (Wolf-Bear), Webelos, Boy/Varsity Scouts and Venturers. Upon successful completion of the game/activity, make sure to write down the location and coordinates for the next cache. Hide the cache in the same location that you found it and proceed to the next cache.

Please note: This multicache will probably take you more than one day to complete. Make sure two adults are with the den, patrol, squad, or Crew when completing the multicache. Tiger Cubs are required to complete the course with their adult partners.

## **BE PREPARED**

Certain games/activities need extra items in order to complete them. Along with water and a basic first aid kit, please bring the following items:

### **Tiger Cubs**

Tiger Cub Handbook, a pad of paper and pencil for each den member, a bottle of sunscreen for each den member, a song for each den member, colored pencils, a magazine (Boys' Life preferred) article for each den member, 15 cents, 60 cents, 50 cents, 35 cents, 27 cents, 59 cents, enough change for a one dollar bill for the following purchases, 99 cents, 25 cents, 50 cents, 76 cents, map of Fairbanks, AK

### **Cub Scouts (Wolf/Bear)**

Wolf or Bear Handbook, a pad of paper and pencil for each den member, a ball for each den member, bird and wildlife identification books, a couple of neckties, a three foot piece of rope for

each den member, a flag of the United States of America, map of Alaska and Fairbanks, AK. Maps need to have a scale of measurement as part of the legend.

### **Webelos**

Webelos Handbook, a pad of paper and pencil for each den member, a picture of the Webelos Badge, a blindfold for each person, three songs, hymns, or prayers for each den member, bird and plant identification books, a three foot piece of rope for each den member, a topographic map of Fairbanks, AK, a copy of the Leave No Trace Frontcountry Guidelines



### **Boy/Varsity Scouts**

Boy Scout or Varsity Scout Handbook, a pad of paper and pencil for each patrol/squad member, a camp song for each patrol/squad member, plant and wildlife identification books, a three foot piece of rope for each patrol/squad member, one length of rope 50-100 feet long, blindfolds for each patrol/squad member, a compass and topographic map of Fairbanks, AK, a copy of the Leave No Trace Principals

### **Venturers**

Venturing Handbook, a pad of paper and pencil for each Crew member, a three foot piece of rope for each Crew member, a copy of the constitution of the United States of America, a topographic map of Fairbanks, AK, or another city.

ADVISOR NOTE: Some caches contain an ethical controversy discussion. When this discussion occurs, split the Crew in half and read one position to one half and the other position to the other half. Other directions are included in the cache.

## **LOGBOOK**

A logbook should be created before completing the course. Pictures, notes, and game/activity results should be kept in this logbook. Each cache also contains a secret word, which should be written in your logbook. All logbooks are due by August 1, 2010.

Please note: This is a den, patrol, squad, and Crew activity, which means no logbooks will be accepted from Packs, Troops, or Teams. Crews must complete the multicache with six members or less, and then submit a logbook.

## **PRIZES AND RECOGNITION**

In order to purchase the Midnight Sun Council Geocache Patch, everyone must turn in their list of the "secret words" (found in the geocaches) in the correct order (this includes adults). The patch may be purchased for \$3 upon completion of the course. The first 25 youth who complete the course will receive their patch free.

## **LET'S GET STARTED!**

The first cache is located at the Earl and Pat Cook Council Service Center at:  
64° 50.127' N, 147° 43.707' W.