

MIDNIGHT SUN COUNCIL 2018

FALL CAMPOREE

(SEPTEMBER 21-23)

ANDERSON, ALASKA CAMPGROUND

SENIOR PATROL LEADER'S GUIDE



The theme for this year's fall camporee is 'Middle Earth (Hobbits/Lord of the Rings)' where patrols will enjoy numerous, entirely new challenges. We are very excited to be joined by the Society of Creative Acronym's - Barony of Winter's Gate who are volunteering their time, expertise, to help insure our success.

I'm certain you'll enjoy this year's event.

Contact: Jeffrey A. Rogers (328-8044 or jeffrey_a_rogers@hotmail.com)

SCHEDULE OF EVENTS



- Register your unit by August 24th to enjoy the Early Bird Fee (**\$20**) and to receive '3' additional bonus patches for your Troop
- Prepare for the event with relevant activities at troop meetings prior to the event
- Schedule your troop with Barony of Winter's Gate to attend 'fighting' clinics (Every Sunday 1-3, New Growden Park,)
- Call Sheva Rose at 590-0868 or Michele Griffin 888-0040 to do so
- **Friday September 21**
 - Check in at Anderson, Alaska Camp Ground 7-9 PM
 - Settle into camps for troop/patrol dinners and the evening (See Map)
 - Cracker Barrel 9:30 PM at camp area pavilion for final instructions/concerns/questions
 - Also at 9:30 at camp area stage – Movie – The Hobbit, 1977
- **Saturday September 22nd**
 - Troop/Patrol breakfast 7:00 AM,
 - Flags/Morning Program 9:00 AM
 - Hobbit events begin 9:30 AM – See Station Map
 - Troop/Patrol lunches Noon
 - Afternoon Hobbit events continued 1 – 3:30 PM
 - Battle Royal 4 – 5:00 PM (A troop vs troop challenge)
 - Awards/Prizes/ 5:15 PM at pavilion

Troop/Patrol/Entire Camp Dinner 6:00 PM "Unit provided" youth/adult at pavilion. Bring a Bread/Entrée/Dessert to be shared for the group dinner.

- Checkout any time after Awards
- **Sunday September 23rd**
 - Units welcome until Sunday Morning (Breakfast by Troop/Patrol)
 - All units out of camp by noon Sunday

PROGRESSIVE LEVEL STATION DESCRIPTIONS – For Saturday



Morning & Afternoon events

- 1. Massive Cut and Stab Wound
Care/Wounded Transport**
- 2. Sword construction and use**
- 3. Medieval Battle Field Tactics**
- 4. Fire Building/Cooking**
- 5. Pioneering Challenge**

Battle Royal*

*** See Battle Royal Rules below**

STATION ESSENTIALS



Scouts

Contact Barony of Winter's Gate* - Unnegotiable

A cool patrol Tabard (www.amtgard-wl.com/library/howtos/howtotunic.pdf)

A working and safe 'shield' - Unnegotiable

Helmets – Unnegotiable

Gloves - Unnegotiable

Theme Costume (all the padding you want)

One compass & Tarp with poles per patrol

Fire building supplies, pot to boil water, a snack to cook

Rope and poles for pioneering challenge

Dress for the weather (It's late September, remember)

Day Pack & Water Bottle

***Units will directly contact the Barony of Winter's Gate to schedule 'fighting' instruction by appointment only (Sheva Rose at 907-888-0040)**

Anderson, Alaska Camp Station Map



Battle Royal Rules



- I. To participate in the Battle Royal, a patrol must pick a theme and dress accordingly (Hobbits, Orks, Storm Troopers, Fishermen, or whatever).
- II. Every Scout must learn to 'fight' appropriately! Contact the Barony of Winter's Gate to schedule 'fighting' instruction by appointment only (Sheva Rose at 907-888-0040) Every Sunday 1-3 New Growden Park
- III. Every Scout must construct their own sword and shield

Materials for swords and their construction will be at the event

For making the shields...

Materials needed:

Cardboard (enough for 2-3 layers)
Poster board (optional)
Paints
Cutting tools
Glue
Tape (duct tape is best)

1. Cut out your cardboard in the shape of your shield. When cutting out the cardboard, make each layer so that the lines running down the cardboard run vertically on one layer and then horizontally on the next layer. This will give your shield added strength. Glue the layers together.

2.. (Optional) glue poster board onto your shield The cardboard is nice and strong, but the poster board has a better appearance than the cardboard for painting your design on. To make your shield look even better, you can use your tape to cover the rough edges of your shield.

3. Paint! Have fun with your designs.

4. Using duct tape, create handles on the back of your shield. Make sure these are very secure.

- IV. Scouts can only challenge another of the same or higher 'level' (determined by skill stations) ONE AT A TIME**
- V. Every Scout will not be eliminated from the Battle Royal until being defeated four times.**
- VI. A 'defeated' Scout can be revived by being transported out of battle by fellow Scouts and 'treated'.**
- VII. Scouts not participating in 'Battle' may instead join the "Nights of Templars" and transport the 'defeated' to safety instead**
- VIII. Last patrol standing "Rules Them All" (by 'level')**
- IX. Participants will be removed or contest ended entirely at the discretion of event organizers!!!!**

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Fall CAMPOREE

- Registration Form



UNIT # _____

LEADER NAME _____

PHONE NUMBER _____

E-MAIL _____

Number of Scout Participants ()

Number of Adult Participants ()

Total Participants () x Fee (\$**25.00**) = \$ _____ total

*Total Participants () x Early Bird Fee (\$**20.00**) = \$ _____ total

*Early Bird Fee: Registered by August 24th

Additional Patches () x \$2.50 = \$ _____ total

\$ _____ total total

Camp Assignment - First Come First Served, 'Be Prepared' to Share

- Fill this circle if your troop is participating in the Battle Royal

Remember, although siblings and Webelos are welcome to attend a District event, there is no planned program for them. Do not mislead WEBELOS in believing they can participate.

*** FREE Bonus Patches (3) for successfully registering your unit by August 24th