

MIDNIGHT SUN COUNCIL, BOY SCOUTS OF AMERICA

PRESENTS

# THE WISE WOLF CAMPOREE

May 3 -5, 2024



## LEADER'S GUIDE

Purpose: To bring Scouts and community organizations together to share knowledge and experiences through fun and educational activities. The Wise Wolf Camporee will provide the Scouts the opportunity to learn new skills, that they might not learn on their own, opening the door to new possibilities.

The Committee:

We would like to thank the following volunteers and staff for their hard work and dedication in organizing the Wise Wolf Camporee.

Cathie Tordoff – Camporee Committee Chair, Midnight Sun Council Executive Board, Vice President of Program, (907) 460-4019, [sardog4ak@gmail.com](mailto:sardog4ak@gmail.com)

Bruce Campbell – Gourmet Outdoor Cooking

Randy Zarnke – Alaska Trappers Association

Dan Tempel – Alaska Trappers Association

Dave Doudna – Alaska Trappers Association

Mike Delue – WSAR/Wilderness Search and Rescue

Sean Meltvedt – PAWS Search and Rescue Dogs

Matt Cooper – Council Commissioner, Scoutmaster Troop 38

Tasmine Stebbins – District Director, (907) 452-1976,

[Tasmine.bennett@scouting.org](mailto:Tasmine.bennett@scouting.org)

Stephen Smith – Scout Executive, Camporee Staff Advisor, (907) 452-1976,

(856) 562-7682, [Stephen.smith@scouting.org](mailto:Stephen.smith@scouting.org)

Dave Minto – Midnight Sun Council Chef, Scoutmaster Troop 47

Jodi Tansky – District Camp Promotion/Marketing/Black Pug

Program Tracks:

There will be four program tracks that Scouts can choose from. They will mark their choices from 1<sup>st</sup> through 4<sup>th</sup> and we will try to get them in one of their top two choices. The four tracks are as follows:

Gourmet Outdoor Cooking

Trapping

Search & Rescue (SAR)

Fly-fishing.

## Tracks

Gourmet Outdoor Cooking - Becoming a Dutch Oven and Campfire Master Chef

Instructors – Bruce & Vera Campbell

Location: Behind the Dining Hall/Honor Lodge

Max number of participants: 15

Five workstations with 3 scouts per station. We are requesting at least 5 adults.

Equipment List: Each Scout should bring a Dutch oven, large campfire grill, 4- or 5-quart pot for mixing ingredients, cup to measure ingredients, sharp knife, mixing spoon and teaspoon. Scouts must have their Totin' Chip.

Camporee provides: Ingredients, extra Dutch ovens, foil, one campfire grill, one Coleman two burner liquid gas stove, dish washing station, charcoal, firewood, extra mixing bowls, spoons, measuring cups, 5-gallon jug of water.

Activities: Preparing various meals using various techniques. Recipes/Instructions will be provided. Samples of the meals prepared in the morning will be shared at lunchtime. Please have scouts review the recipes and ingredients prior to their signing up for this track, in case of food allergies.

### Trapping

Instructors: Dan Tempel and Dave Doudna

Location: Near the waterfront/Eco-Stem area

Requesting for 2-3 adults to assist.

Equipment List: Small sharp knife for skinning. Like an X-Acto knife. Scouts must have their Totin' Chip.

Activities: Ethics of trapping, trap safety, humanely dispatching live catches, trapping rules and regulations, demonstrating various kinds of traps and snares, discussion of trapping equipment, tools, winter clothing, and how to properly set up a snowmachine for trapping, identifying set locations. Scouts will be building wooden trap boxes, building their own cable snares, and skinning red squirrels (there will be some blood). These three items, plus a copy of the AK Trapping Manual will be made available for the Scouts to bring home with them.

### Search & Rescue

Instructors: Mike Delue and Sean Meltvedt

Location: Classroom/Dining Hall and by Ranger Building. Scouts may be divided into separate groups.

Equipment List: Scouts should bring a compass.

Activities: Conducting a mock search and rescue drill, learning different techniques needed and communication skills. Live animals will be utilized.

Fly-fishing

Instructors: TBD

Location: Waterfront

Requesting 4-6 adults to assist

Equipment List: TBD

Activities: Knot tying, making flies, casting techniques, fishing regulations, etc.

## REGISTRATION

Registration is REQUIRED for ALL units.

UNITS: Units will need to make arrangements for camping by calling the Scout Office at (907) 452-1976. The High Adventure area will be off limits during the camporee.

SCOUTS: Scouts will sign up individually at the Council office. Forms can be emailed to [Linda.Hill3@scouting.org](mailto:Linda.Hill3@scouting.org)

### REGISTRATION FEE STRUCTURE – PER PARTICIPANT

- a. Early Bird fee is \$20.00 per Scout, \$5.00 per Leader, payable through Friday, April 19th
- b. Regular fee is \$25.00 per Scout, payable through Friday, April 26th

Council refund policy: Any cancellations made on or before April 26th will receive a full refund. There will be no refund after the 26<sup>th</sup>.

HEALTH FORMS - Unit leaders MUST have health forms for all participants.

ALL PARTICIPANTS – Use Part A and B. Health forms must be left with the Medic at the Honor Lodge for the duration of the Camporee. Please pick up medical forms at check out. Uncollected forms will be shredded.

## Camporee Information

1. NO PETS -- It is council policy that pets are not permitted in camp or at council events. Service Animals are permitted per the Americans with Disabilities Act.
2. Meals are the responsibility of each troop, except for lunch on Saturday. Saturday's lunch will be served in the Honor Lodge. Plan your menus accordingly. Lunch on Saturday tentatively will consist of chili, corn bread, a salad, and chocolate brownies.
3. Arrival and Parking – Check in begins at 5:00 PM at the Honor Lodge. A leader needs to check in the entire group. All parking shall be in the designated parking areas only. Please keep the number of vehicles to the minimum necessary for transporting equipment and participants. The Camporee is a very large program, with many participants, staff, and visitors, filling the camp to capacity. This request includes those units staying in camp for the weekend.
4. ONE WAY TRAFFIC - Enter camp and proceed up the hill to Honor Lodge. Pass the ranger station then down the hill to the campsites. Leave the campsite and proceed towards Waterfront. Park in the parking lot. You can leave your gear trailers at your campsite.
5. CODE OF CONDUCT: Participation in this camporee requires only a few rules:
  - Follow Youth Protection guidelines and the Guide to Safe Scouting
  - Any adult spending the night MUST be registered with the Council and have completed Youth Protection Training. National will conduct a background check and the results must be received before the registration process is completed. Please allow ample time for this to happen.
  - Follow the Scout Oath and Scout Law
  - Follow Leave-No-Trace Ethics and the Wilderness Code
  - Follow Fire Safety, Tote-n-Chip, and Cyber Chip
  - Follow applicable laws and restrictions.
  - Use of tobacco products and vaping within the view of Scouts is prohibited by BSA rules. Adults should do so in their vehicles. Failure to comply with these rules may result in the individual or the unit being asked to leave the camporee event.
  - Uniforms Field Scout uniforms are encouraged to be worn during arrival and departure, and color ceremonies. Activity uniforms may be worn during the activities.
  - Arrowmen are encouraged to wear their sashes when appropriate.

- Electronic Communications: like a sharp Scout knife, today's smartphones can be great tools. We encourage Troops to set their own policy for electronics use and expect unit leaders to monitor smartphone use to ensure that phone use does not detract from the Camporee experience and follows appropriate use.
- Photography: We encourage Scouts to take pictures while at the Camporee. Again, we encourage and stress the importance of the appropriate use of technology.

6. Leadership Meeting and Cracker Barrel on Friday evening, we encourage all units to send at least one youth and adult leader to the leadership meeting. At this meeting, we will review the following:

- Details of activities, including schedules and locations
- Safety review and admin notes.

7. The unit must ensure their cabin or campsite is properly cleaned up and all equipment and trash are taken out. Ask the youth and the adults to complete the evaluation forms. Check out at the Honor Lodge. Bring photos of your cleaned and closed out site or cabin on your phone. You will get the Health Forms you dropped off Friday when you check out.

## Schedule

### FRIDAY

5:00 PM: Check-in for staff and participants begins. Units move into their campsites or cabins. Staff can start setting up for Saturday morning and move into the High Adventure cabins/park RVs.

8:00 PM: Cracker barrel for unit leaders and Senior Patrol Leaders

10:00 PM: Lights Out

### SATURDAY

6:30 AM: Units have a quick breakfast at their sites

7:45 AM: Flags

8:00 AM: Program tracks begin

11:30 Program tracks end

12:00 PM: Lunch in the dining hall for all

1:00 PM: Lunch Clean Up

1:30 PM: Program tracks resume

5:00 PM: Program areas end

6:00 PM: Units have dinner at their sites

8:00 PM: Campfire

10:00 PM: Lights Out

### SUNDAY

Units have breakfast in their sites at their convenience.

10:00 AM: Check out can start – staff to approve unit's check out.

12:00 PM: Safe travel home